

Name of the Game		Project ID	
Project Name		Date	
Module		Page	



Scene - Draw, describe, or paste an image of the scene where the game takes place. What does the user see on their screen?

Characters - List the characters in the scene and specifics about their appearance. What are their roles?

Objects Interacting - Show the objects in the scene that will be used in the game, and how they will interact.

Gameplay - Describe the interaction and outcomes of the scene. What are the actions or processes that need to be followed?

Narrative – Write the narrative for the scene. What is being said in voice and/or given in text to the user?

Data – Specify what kind of data and how much data is being collected. Is the data returned, calculated, or stored for later use?

Outcomes - List the concepts that are being used for success factors. What are the important factors that the user must accomplish to win and/or progress to next steps?